



RECREATION DEPARTMENT

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Westlake Recreation Department Men's Basketball Playing Rules

LEAGUE FEES

1. The entry fee is \$300
 - This is non-refundable and non-transferable.
 - Make checks payable to City of Westlake.
2. Official/scorekeeper fees are \$34 per game.
 - This fee must be paid in cash to the scorekeeper before the start of the game.
3. Non Resident Player Fee: \$5.00
 - All non-residents will be assessed a non-resident player fee. Residents are not assessed this charge but must show proof of residency in the form of a driver's license, state ID or current utility bill. Player fees are non-refundable and non-transferable. This fee must accompany the contract cards. Contract cards will not be accepted without payment of non-resident fees or proof of residency.

FORFEITS

Teams may pay the game fees for BOTH teams at the time of the game being forfeited or by 7:00 pm the following day at the Westlake Recreation Center. Penalty for not paying forfeit fee is being dropped from the league.

ROSTERS/CONTRACT CARDS

1. Contract cards must be turned in at the Recreation Center prior to the first game the player plays in. Non-resident fees must be paid if applicable. Contract cards and Non Resident fees will NOT be accepted at the courts.
2. Rosters are limited to twelve (12) players and one (1) non-playing coach. All players and non-playing managers/coaches must be under contract. Non playing coaches do not have to pay a non-resident fee.

3. **Last date to add players to your roster is the sixth (6th) week of the season.**
Exception: a player may be signed after the last date if the arbitration board rules that the team has an emergency exist or undue hardships.
4. Players are permitted to play on ONLY one team.
5. The player/coach must release a player before they may sign with another team.
Any player released must sit out two games before they play on a team in the same division. If the released player plays in any other division, he does not have to sit out any games.
6. Any player who drops or is dropped off a team may not rejoin that team for the remainder of that season (including playoffs).
7. Any individual found to provide false information will be suspended from all Westlake Recreation activities.
8. Player/coach must come into the Recreation office during regular business hours to sign the contract card releasing said player.
9. All managers are held responsible by the Westlake Recreation Department to allow only authorized players, under legal contract filed in the Westlake Recreation Department office to participate on their team. False information by any player and/or manager will result in the suspension of the player and/or manager. In addition, all games in which the suspended person participated will be forfeited.
10. Teams using ineligible players will forfeit all games in which the ineligible player(s) participated.
11. Coaches are responsible to carry the teams' contract cards with them to all games. Players sign both the top and the bottom of the card. ½ stays with us and ½ with the coach.
12. Players must have a picture ID with them at the courts in case of an ID check. A player will have no more than 5 minutes or 1 quarter to produce said ID.
13. Any manager or acting manager who turns in a lineup containing an illegal player will be ejected along with the illegal player.

CONDUCT

1. The coach is held responsible for the conduct of all players on the team. Any misconduct will not be tolerated.
2. Any physical assault upon a Recreation employee, player or official will automatically result in a lifetime suspension for all amateur sports in the City of Westlake.
3. Any verbal threat (suggesting physical harm) upon a Recreation employee, player or official will result in a two (2) game suspension and possible lifetime suspension from City of Westlake sports.
4. The referee(s) have complete charge of the game and their decisions are final.
5. Alcoholic beverages are prohibited.
6. All participants, fans and supporters are guests of the Westlake Recreation Department and must conduct themselves in an orderly manner and assume all responsibility of any and all injuries.

7. This is an adult recreation program and players are asked not to bring children with them unless a non-playing adult is present to supervise. No children are to be on/in the bench area.
8. Profanity is prohibited at the Westlake Recreation Center by players and fans alike.

Ejections

The following penalties will be levied for ejection from a game:

1. First ejection – player must sit that game from which ejected and the next game that his team participates in.
2. Second ejection – Suspension from all sports in Westlake for one year from the date of the second ejection.
3. Any player and or person ejected from the game will have 1 (one) minute to gather there items and leave the Center. Failure to follow through with this action will result in forfeiture of the game and possible season suspension for both the player and coach.
4. Anyone ejected or suspended is not permitted on the bench or in uniform for the remainder of his suspension period.
5. It is possible, if an individual has been suspended from another city, the City of Westlake reserves the right to deny them from participating in any Recreation Department leagues
6. A team must have at least three (3) players to finish a game.

Game Protests

1. Coach must inform the referee and make sure the referee tells the scorekeeper. The scorekeeper must document the protest and put the exact game situation in writing so if a protest is upheld the game will pick up at point of protest.
2. A coach's protest must be in the Westlake Recreation Department, in writing by 5:00 pm the next working day along with a \$50 filing fee. If the team wins the protest, this fee will be returned.
3. The Arbitration Board will hear the protest within 5 days.
4. The Westlake Recreation Department will not consider a protest is the above rules are not adhered to.

Protests on Eligibility

1. In seeking the identity of any player, the manager must approach the game official(s) and request an identification check. Requests for the identification of a questionable player may be made to the official(s) before end of game.
 - The player challenged must provide identification to the game official upon request. Proper ID is a driver's license or some form of photo ID
 - The scorekeeper shall then check the master roster (made from contract cards) to confirm or deny the identification check. If the photo ID information does

not match the roster information, then the player is ejected and the game is a forfeit.

2. All coaches are held responsible that a request by the game official for the identity of any player on their team be honored. Failure to cooperate with game official will be cause for forfeiture of the game and suspension of the player, and possibly the coach.
3. A maximum of 2 ID checks per team per game may be requested.
4. Coaches may check roster eligibility with the Westlake Recreation Department office staff at any time during office hours.
5. There is no protest fee assessed for protests on ineligible players.
6. Protests on eligibility of a player will not be considered by the Westlake Recreation Department if the above rules are not adhered to.

Officials

1. The referees will be in charge of the game from the time they arrive until they depart. This includes prior to and after the game has been played
2. In all disputes, only the coach will be allowed to discuss any rule with the referees and only when time is called.
3. Referees are required to make a written report on any player/coach who is ejected during a game and a report filed with the Westlake Recreation Department, otherwise the ejection or event will not be validated.
4. The referee will notify the scorekeeper of the start tie and monitor the time limit.

Uniforms

1. All players on a team shall wear matching uniforms.
2. All uniform shirts must have a 6" number on the back. Duplicate numbers on the team are not permitted. Numbers are to be sealed or imprinted on and not to be drawn on with marker or ink.
3. Exposed jewelry, which is judged by the referee to be dangerous, must be removed and may not be worn during the game.
4. Teams must be in uniform by week 3 of the season. The uniform rule will be enforced starting with week 3's games.
5. No matching uniform, no participation.
6. A team must have four (4) players in uniform to start a game or it will be considered a forfeit. There is a five (5) minute grace period for only the first game on the schedule.

Age Requirements

1. Players must be at least 17 years of age to participate. If a player is 17 during the season a parent must sign the contract card also.

Make Up Games

In the event of inclement weather, games may be cancelled. We will attempt to reschedule any cancelled games, however, the Westlake Recreation Department may choose to not make up some cancelled games that do not have an impact on playoff standings. Coaches will be provided information concerning re-scheduled games. It is their responsibility to inform their team of any re-scheduled games. Our hotline number is 440-808-5710.

Starting Times

1. All teams must be ready to play at their scheduled time.
2. As soon as a team has the minimum amount of players four (4) to start, the game will begin.
3. The first game of the night will have a five (5) minute grace period from the scheduled start time.
4. No other games receive this grace period.
5. All players must be in uniform and in the bench area by the start time.

Game Fees/Scoresheet

1. \$34 per game per team paid to the scorekeeper before the start of the game.
2. Scoresheets must be filled out before the start of the game.
3. Scoresheet must have the first and last names of all players. Please print legibly.

Playoffs

1. The top 4 teams in each division qualify for the playoffs
2. A player must appear in three (3) games to be eligible for the playoffs.
3. Playoff seed will be determined by final standings
4. If teams are tied at the end of the season, the following criteria will be used to determine your final playoff position.
 - Head to Head competition
 - Point differential during head to head competition
 - Record vs Playoff teams.

Awards

1. A sponsor plaque and T-shirts will be awarded to the Playoff championship team.
2. A sponsor plaque will be awarded to the division champs, unless they are the Playoff champs.

GENERAL PLAYING RULES

1. High school basketball rules apply Teams must have at least 4 players to start. They may play with only 4 players for the entire game if necessary. You can finish a game with as few as three (3). After that the game is called.
2. All games will consist of two eighteen (18) minute halves.
3. The clock will stop when:
 - All time outs
 - Injuries
 - Last one (1) minute of the first half; second half and overtime.
4. The first overtime is three (3) minutes.
5. Each overtime after that will be two (2) minutes.
6. Halftime will be three (3) minutes.
7. When a team is leading by twenty (20) or more points anytime during the second half, the clock will continuously run.
8. Each team will be allowed a minimum of five minutes to warm up, regardless of time.
9. ***ABSOLUTELY NO DUNKING AT ANY TIME.*** Dunking will result in a technical foul, and possible ejection.
10. If, in the opinion of the officials, the result of the game is no longer in doubt and play is becoming “dangerous”, the officials may end the game as long as the time is less than two (2) minutes remaining in the game.
11. Each team is allocated two time outs per half and one time out per overtime period. Time outs do not carry over for the second half or overtime.
12. Anytime a forfeit occurs the teams may use the gym until 10 minutes before the next game. (Exception: If the last game of the night is forfeited teams must leave the gym immediately.) Officials will not work forfeited games.

FOULS

1. Personal fouls:
 - Players will be allowed five (5) personal fouls.
 - On the 7th (seven) team foul, the offended team will shoot one and one (1 & 1).
 - On the 10th (ten) team foul, the offended team will shoot two (2) shots.
2. Technical fouls:
 - Two (2) technical fouls on any player results in an ejection.
 - That player will be suspended for the next scheduled game.
 - A combination of four (4) technical fouls during the season will result in suspension from the league for the remainder of the season.
 - If a player/coach is ejected for a second time, that individual will be no longer be permitted to participate or coach in any Westlake Recreation Department leagues.
 - It is possible, if an individual has been suspended from another city, the City of Westlake reserves the right to deny them from participating in any Recreation Department leagues